

Final Report - Life of a web request

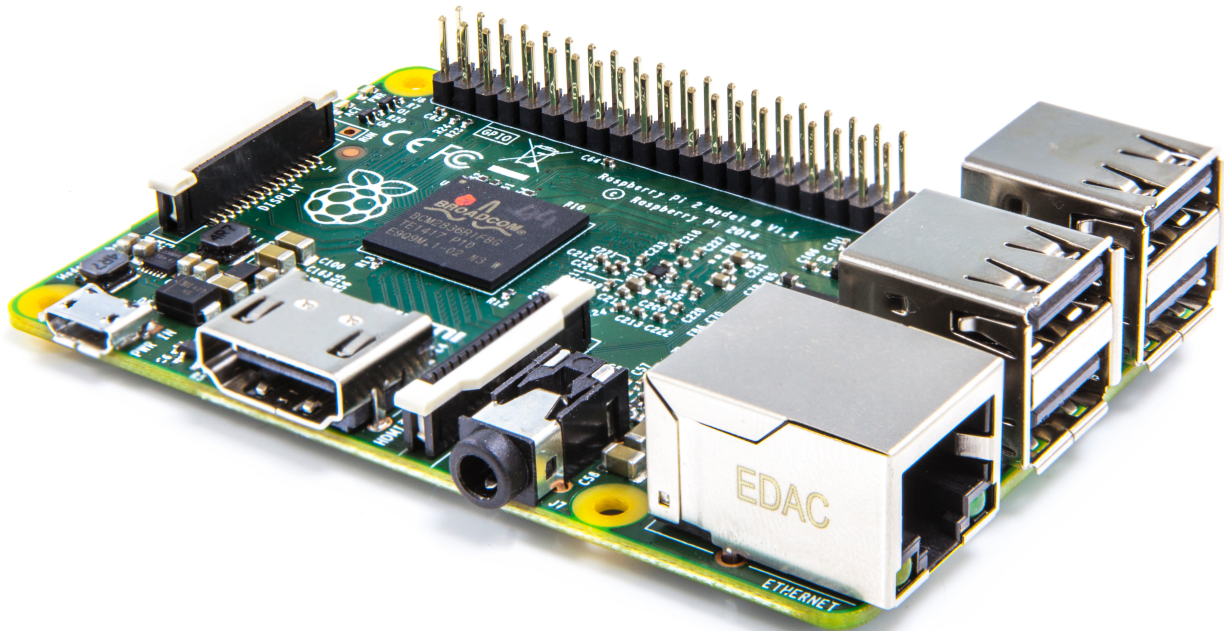
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Introduction

The web is used to simplify communications between people and machines around the world. The goal of our project is to get a better understanding of the web. We wanted to learn how to create our own web page. To perform this mission we had to learn how to program and how to design our own web page.

Materials and Method

Raspberry Pi



For creating a simple website the only equipment we needed was a computer, a stable internet connection and basic knowledge of programming. To make it as simple as possible we used the raspberry pi, which is a cheap computer using the operating system raspbian.

Wireshark



The first step of our project was to understand the basic communication between computers and the internet. For that we used the program wireshark, which makes it possible to see the transferred information between computers, in particular the ones from the HTTP protocol. In our researches we got to know, that HTTP is based on different verbs, such as GET for getting a document and POST for posting data on the web. For a wider understanding we also dealt with the DNS and IP-address, which make it possible to address your request and getting your answer correctly.

A screenshot of the Wireshark network protocol analyzer interface. The top bar shows the title "Capturing from eth0 [Wireshark 1.12.6 (Git Rev Unknown from unknown)]" and the date "lun. 3 août 14:40:03". The menu bar includes File, Edit, View, Go, Capture, Analyze, Statistics, Telephony, Tools, Internals, and Help. The toolbar contains various icons for file operations, capture control, and analysis. The filter bar is set to "http & tcp". The main packet list table shows several captured packets, with packet 106 highlighted in orange. The packet details pane for packet 106 is expanded to show the Hypertext Transfer Protocol section, which is currently empty. The packet bytes pane at the bottom shows the raw data of the packet in hexadecimal and ASCII, with the ASCII portion displaying the beginning of an HTTP response: "...E. ..q@. ..R.p.6. ...E.P.. ..[r.\. ...l... ..3= ..YGET / HTTP/1.1 ..Host: httpbin. org..Use r-Agent: HTTPie/ 0.9.2..C onnectio n: keep- alive..A ccept-En". The status bar at the bottom indicates "eth0: <live ca... Packets: 1387 - Displayed: 6 (0,4%) Profile: Default".

No.	Time	Source	Destination	Protocol	Length	Info
23	2.049888000	82.132.112.134	54.175.219.8	HTTP	301	POST /post HTTP/1.1 (application/x-www-form-urlencoded)
30	3.141618000	54.175.219.8	82.132.112.134	HTTP	593	HTTP/1.1 200 OK (application/json)
106	9.526170000	82.132.112.134	54.175.219.8	HTTP	198	GET / HTTP/1.1
125	9.782334000	54.175.219.8	82.132.112.134	HTTP	459	HTTP/1.1 200 OK (text/html)
233	18.779347000	82.132.112.134	54.175.219.8	HTTP	300	POST /put HTTP/1.1 (application/x-www-form-urlencoded)
255	19.912003000	54.175.219.8	82.132.112.134	HTTP	244	HTTP/1.1 405 Method Not Allowed (text/html)

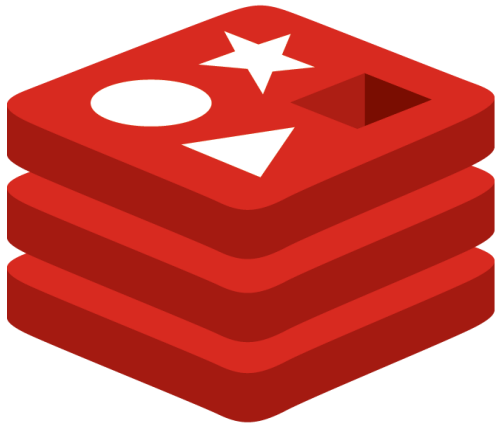
Python



As already mentioned the web page should be created with the raspberry pi, on which the python programming language is already installed. Python is an easy to learn

language, what makes it interesting for beginners. To get to know python, we started reading the tutorial [Learning Python the hard way](#), so we were able to program functions on our own. For getting content on our website we decided to post the temperatures of our computer, which can be measured with a sensor on the raspberry pi. To show changes on that measurements we decided to measure the current temperature every ten seconds and then upload the last five values, which are stored, on the website.

Database redis



redis

For storing the temperatures of the raspberry pi we decided to use a database. The advantage of a database in contrast to a normal file is that you can query data more efficiently than with a file. Furthermore, the data can be easy manipulated. We decided to use Redis, because of its simplicity and also because mature library already exist to use it in Python.

```
import redis
r = redis.Redis()
r.rpush("temperature list", 42)
```

Flask



Flask

web development,
one drop at a time

Flask is a lightweight web framework which is used to make a website. It is a python library. The way it works is that it handles HTTP requests, dispatches code that generates HTML, and creates an HTTP response with that content.

```
from flask import Flask
app = Flask(__name__)

@app.route("/")
def hello():
    return "Hello World!"

if __name__ == "__main__":
    app.run()
```

Templates



Because we want to upload every ten seconds the current temperatures, it is not possible to create a static website. For generating dynamically every web pages, we use Jinja2 as a template library. When a page is requested, the function that handle it loads the template in memory and then populates the templates with the right value. Because of the stiff measurements the data uploaded on the website are up to date all the time.

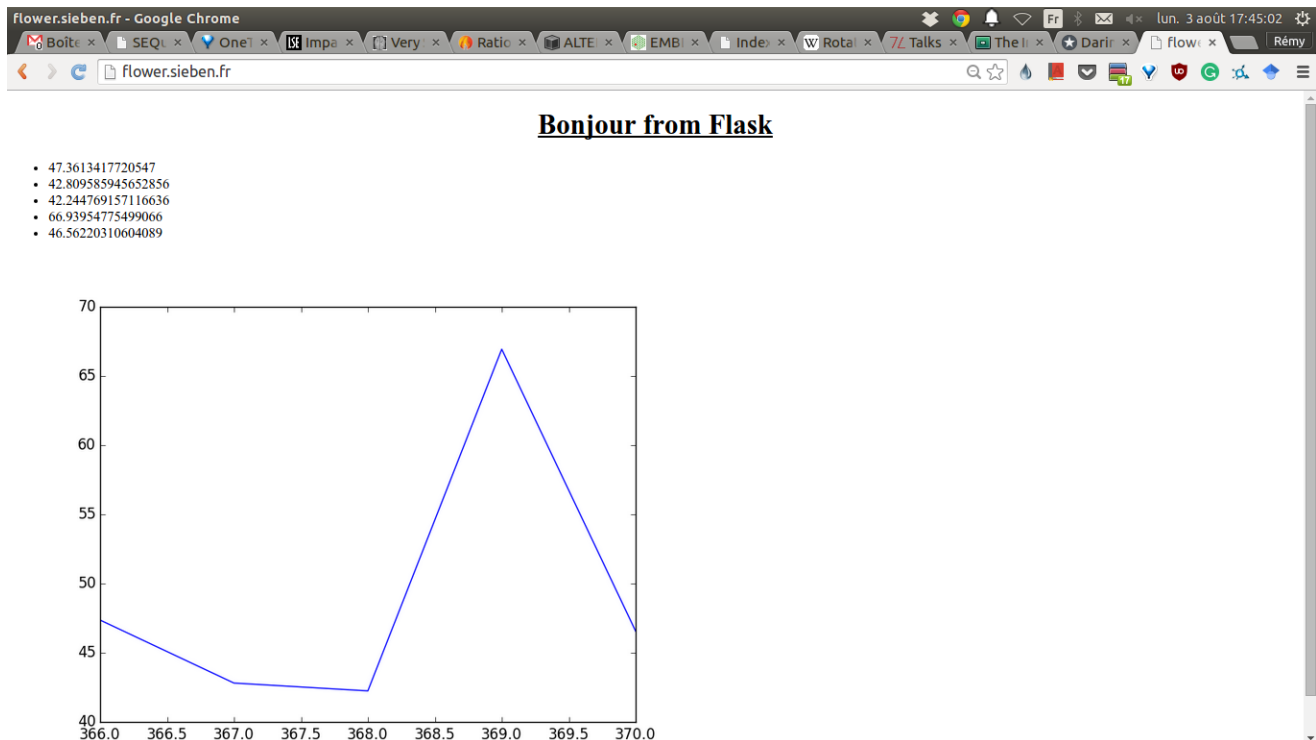
For example this Jinja2 template:

```
    \n\n    <ul>\n\n    </ul>\n    \n
```

will be transformed into this HTML code ready to be read by the web browser:

```
    \n\n    <ul>\n      <li>42</li>\n      <li>42.69</li>\n      <li>42.96</li>\n    </ul>\n
```

Results



Our final website shows the last five measurements of the temperature of the raspberry pi as well as it compares them in the graph below.

By creating our own website we can quickly see that many programs are available, for free, on the internet, but just a few are really helpful. We used as a tool flask, tembling and the database, because these enabled us to create an easy script, where all steps,

functions and store are working together, modify each other and can be dynamically uploaded. Through our lessons in theory we have now a better understanding of the relation between the internet and the web but also their benefit. The web is a very useful tool to look up information on a very cheap way and getting always the latest information.

In addition, we obtain now a knowledge about different programs, stores and languages, their advantages and disadvantages and especially we are able to understand better what we are telling the computer by giving a command and what the computer is telling us by giving back an error. Having experience in Computer Science leads to a logical way of thinking, being able to understand abstract models and transferring this quality also into other disciplines of science.



Conclusion

We managed to finish a web page that fulfilled our goal. As a next step, we could improve the design of the website and make it look pretty on more devices such as mobile phones and tablets. We could also include as a further step a full-duplex connection such as the ones provided by websockets. Which makes it possible to receive new updates without having to explicitly send a new request for them.

References

- [The Internet by Jessica McKellar](#)

Raspberry Pi

- [how to make a sensor](#)

Python programming

- [Python](#)
- [Learn Python the hard way](#)

- [Flask](#)
- [Jinja2](#)

Redis


- [Redis](#)
- [Try redis](#)

HTML

- [Reveal.js](#)
 - [Mozilla Developer Network](#)
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